WL_LAND

Tom de Ruyter

COLLABORATORS

	TITLE : WL_LAND		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY	Tom de Ruyter	April 18, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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WL_LAND

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                    Weatherlight - Land Cards


        Gemstone Mine

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1.2   Gemstone Mine

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Gemstone Mine

Rarity  = WL(U)
Type    = Land
Artist  = Brom

Text(WL): When Gemstone Mine comes into play, put three mining counters
          on it.
          <T>, Remove a mining counter from Gemstone Mine: Add one mana
          of any color to your mana pool. If there are no mining counters
          on Gemstone Mine, bury it.

   Rulings
```

1.3   Lotus Vale

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Lotus Vale

Rarity  = WL(R)
Type    = Land
Artist  = John Avon

Text(WL): When Lotus Vale comes into play, sacrifice two untapped lands
          or bury Lotus Vale.
          <T>: Add three mana of any one color to your mana pool.

Flavor Text: At what price beauty?

   Rulings
```

1.4 Scorched Ruins

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Scorched Ruins

Rarity  = WL(R)
Type    = Land
Artist  = John Avon

Text(WL): When Scorched Ruins comes into play, sacrifice two untapped
          lands or bury Scorched Ruins.
          <T>: Add four colorless mana to your mana pool.

 NO RULINGS
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1.5 Winding Canyons

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Winding Canyons

Rarity  = WL(R)
Type    = Land
Artist  = John Avon

Text(WL): <T>: Add one colorless mana to your mana pool.
          <2T>: Until end of turn, you may play creature
          cards whenever you could play instants.

 NO RULINGS
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